



METAVERSER

Free-to-Play

Play-to-Earn

Rent-to-Play

A Game design Document

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“I feel so proud and blessed that I have seen and taken advantage of many great opportunities in this world before millions of people have seen them.”

-Anju Jasani



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INTRO¹

A Vast Metaverse which is expandable without any limits!



Mission Statement

In this universe you can create your digital world with your own unique Assets and enjoy an exciting and luxurious second life while having an opportunity to earn valuable Items and real world money!



Genre

- MMO
- Social Game
- Action
- Racing
- Unlimited possibilities!



Platforms

- PC
- Web
- Mobile (Android)



Target Audience

The game is meant to be played by Adults.

¹ Please Readall the Footnotes for a better understanding.

Gameplay



Overview of Gameplay

The main concept and goal of this universe is to try to have fun while earning real money by investing in in-game Assets and token!



Game Objectives & Rewards

There are no mandatory Objectives for the players. However, Players earn Experience Points by doing almost any action in the game and by doing so they start to Level Up. They will also earn Reputation Points which is the Play to Earn Currency of the Metaverse.



Experience Points (XP):

Some actions or achievements give more XP than others. By earning XP and leveling up players unlock more events and actions in the game. That means some of the challenges, Tools or events are only available after reaching a certain Level or the limit will be increased such as:

- You have to be at least at a minimum level to start buying or selling certain items. (for instance the minimum level for buying a paintball gun is 3)
- Having a higher level means having a higher Guest and visitor capacity for your House Parties or Office.²
- Having a higher Level means you can play more Challenges per day or month.

² Check out Play to Earn Page.

Some of the actions which grant XP throughout the game:

Actions	Reward XP
Play an Obstacle Challenge	5 (3 times per day)
Win an Obstacle challenge	10 (3 times per day)
Login consecutive days	50 (for 7 days)
Being active in the game ³	50 per hour
Visit an Office/House	5 per visit
Checking out the advertisements ⁴	20 per advertisement

After each level up players receive double **BABA** (the main play to earn currency) for an hour!



PLAY TO EARN:⁵

BABA:

There are various opportunities to also earn **BABA** in addition of XP by participating in certain events or by completing achievements. Some of the available achievements are:

Achievements ⁶	Reward RP
Login consecutive days	10/20/30/40/50/60/70 => 280
Visiting an office/house	Max 12 per visit
Winning an Obstacle Challenge ⁷	20 (max 3 Challenges)

- Login consecutive days: as the name suggests, players have to login every day for a week to get the increased reward 10/20/.../70 but if they miss a day the rewards will be reset to 10 for the remaining days.

³ Being active means literally any activity in the game even chatting!

⁴ There will be official advertisements of different companies in the world!

⁵ ***In case of confusion check out Gameplay modes in page 6***

⁶ There are much more achievements in the game for every other Game mode and activity. Here are some of the early achievements available to the players without needing to spend any money.

⁷ Check out Gameplay modes (Page 5)

- Visiting an Office: For visiting an Office, 12 **BABA**⁸ is the maximum amount for each visitor and the owner is free to customize the allocated **BABA** for each different actions available in their office for every visitor. For instance: *entering the office: 6, interacting with any actions: 6...* and so on.

Having a visitor: as an office owner, players can earn 6 BABA for each Visitor everyday (up to 150 for each day).

- Every day players can play maximum of 3 Obstacle Challenges which by winning every challenge they will be granted 20 **BABA**



What can I do with BABA?!

BABA is the main play to earn currency in the game, which can be used to:

- buy certain NFTs in the game⁹ and later combining them to upgrade them to a rarer NFT! Each NFT has a different levels of rarity which impacts its value, stats and visuals!
- buying XP boost to earn XP faster.
- Upgrading your Gun:
 - you can upgrade your Gun by burning multiple of the same Gun to create a rarer NFT of the same Gun which has increased stats and value to be sold for much more money! Some of the upgrades are:
 - a new Skin (can be a new color/Texture or entirely a new Model with unique sound/Particle effects.
 - Increased accuracy
 - Increased fire Rate
 - Increased Ammo
 - a scope to more zoom!

⁸ This is a one-time reward for the visitor for each office. By visiting a same office over and over again, there will be no more rewards.

⁹ Although some of the assets can be bought with BABA but some of the rare and high value NFTs can only be purchased with the Game's Token from the Asset Store.

- Upgrading Your Car:
 - Just like the Gun You can upgrade your Cars by combining them. (For some Races you need to buy a specific entry Car). Some of the upgrades are:
 - New effects and color
 - a Nitro Boost!
 - Improved Handling.
 - Improved Acceleration.
 - Improved top Speed.
 - More collision resistance.



Gameplay Modes:

Gameplay modes can be simplified into specific sections such as social Events such as parties or Challenges which serve as the main fun section of the Game.

Single Player Mode:

Obstacle Challenge!

A single player Game mode in which players should pick up collectables as they race to the end line while keeping an eye on the incoming obstacles and challenges which can eliminate the player completely!

Office/Party/Social Events:

Players can use their house to setup an office or/and host parties to get to know other players, have fun and earn BABA/XP.

Depending on the current Level of the Player and his purchased Assets, a certain number of activities can be done during the party, such as dancing, Drinking (needs Bar/Alcohol), chatting...

And also, by having an Office, owners can earn XP and BABA (max 150 per day) by having visitors and can allocate a maximum of 12 BABA to each visitor depending on available/determined actions in their office.

Depending on the number of Guests and activities the host earn a certain amount of BABA/XP.

Challenges:

Players can reserve for a spot in a challenge (Game Mode) each day which grants BABA. There is a limitation for maximum amount of Games.

Car Modes:

- **Race formula M**
 - This mode needs a Formula M Car to enter the race.
 - First Mode: a single player mode, which players earn XP for how long they play in this mode and can earn BABA by being ranked in the top 3 (1st: 50, 2nd: 30, 3rd: 20) at the end of the race.
 - Second Mode: Players compete with other players online in a rare event which takes place every 2 weeks by trying to setting the fastest record! Than by getting in top 3 places alongside BABA they can earn bigger rewards such as rare NFTs or the main Token of the game!

3rd Person Modes:

- **Paintball**
 - For this mode a paintball gun is needed.
 - In Paintball players have to acquire at least a simple single shot Paintball Gun. The rarer Paintball guns have faster fire rates and more ammo Capacity.
 - Gameplay: Players face each other in 2 teams of 5.
 - Every Player will be eliminated by only getting shot once and will revive after a small delay. The team with highest Score (eliminations) will win after the timer runs out.
 - After respawning players are invulnerable for few secs to avoid the enemies camping the spawn points!

- Players can hide behind objects to take cover and shoot the enemies when they have a chance.
- The Player's Guns have only one ammo Clip, which can be refilled by picking up the ammo crates around the battle arena.
- Rarer Guns have more accuracy. Which means the more common Guns have a bigger miss chance like a real Paintball gun bullets which always have a weird change of direction after shooting!

Challenge Rewards:

Players can earn BABA from Challenges (which have a certain limit per day, for now 24 matches will take place each day). The best player in each team and the whole winning team earn BABA from the challenges.

Every month (the limit can be changed) will a main Challenge event for every Game mode with valuable Rewards such as rare NFTs or even Game Tokens take place.

NFTs can be sold in the marketplace.

General activities in HOMEBABA:

Buying Land:

By buying Land Players can create their own House with Home Designer Asset or purchase a pre-built house to host parties or setup an office. They will earn BABA and XP daily according to how many Lands they have and how many visitors/Guests they have.

Office:

Players can open an Office in their home after buying a Land to represent their real World occupation to others and have a chance to advertise their real expertise. By customizing the office players can increase the functionality of it and will have more options in the game.

Hiring Players (Rent to Play):

Players can hire other players (or players can rent assets from others) to play with their assets in available Game Modes. They can communicate and set a percentage of a prize and they will automatically get their agreed share after the challenge.